Bob Books #1 Reading Magic

**Name:**  Samira Brigati

**District:** Smithtown Central School District

**Grade:** K

**Subject:** ELA

**CCLS:** [CCSS.ELA-LITERACY.RF.K.1](http://www.corestandards.org/ELA-Literacy/RF/K/1/)
Demonstrate understanding of the organization and basic features of print.

[CCSS.ELA-LITERACY.RF.K.1.A](http://www.corestandards.org/ELA-Literacy/RF/K/1/a/)
Follow words from left to right, top to bottom, and page by page.

[CCSS.ELA-LITERACY.RF.K.1.B](http://www.corestandards.org/ELA-Literacy/RF/K/1/b/)
Recognize that spoken words are represented in written language by specific sequences of letters.

[CCSS.ELA-LITERACY.RF.K.1.C](http://www.corestandards.org/ELA-Literacy/RF/K/1/c/)
Understand that words are separated by spaces in print.

[CCSS.ELA-LITERACY.RF.K.1.D](http://www.corestandards.org/ELA-Literacy/RF/K/1/d/)
Recognize and name all upper- and lowercase letters of the alphabet.

**Website:** <https://itunes.apple.com/us/app/bob-books-1-reading-magic-hd/id405995002?mt=8>

**Description of application:** This app is an interactive version of the classic Bob Books. The app has four different levels with twelve different “scenes” each. Level ones asks students to drag the letter to the matching box, level two focuses on left to right order, level three removes the visual letter hint, and level four gives the user several letters to choose from. Each time a student selects a letter, a voice will sound out the letter. When a student completes the sentence, the scene becomes colorful and the characters are animated. If a student is stumped on what they need to click on, the item wiggles to help the user. It is a simple and fun way for students to build confidence as they learn to read.

**Incorporation explanation:** Teachers can use this app as a fun way to teach phonics. The app has settings that teachers can customize based on their students’ abilities. The default is to let the user chose the level, but a teacher can isolate just one level at a time. A user’s progress is displayed at the onset of the game. Since user accounts cannot be created, the best way to use this app would be to assign students to the same iPad, therefore the student’s progress can be monitored.